

RUBEN G. GOINGO JR.

2D Character Animator & Rigger — Toon Boom Harmony and Adobe Animate CC Specialist

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PROFESSIONAL SUMMARY

2D character animator and rigger with 12+ years of experience in character animation, and rigging for television and streaming productions. Proven expertise in Toon Boom Harmony and Adobe Animate CC. Recognized for consistently meeting tight episodic production schedules, improving pipeline efficiency, and delivering high-quality, broadcast-ready animation as a reliable, collaborative team member. Seeking a full-time, freelance, or project-based 2D Cut-out Animator or Character Rigger role on a high-output production team.

PROFESSIONAL EXPERIENCE

2D Cut-Out Animator | Snipple Animation Studio

2020 – 2026

- Animated and rigged 2D characters in Adobe Animate CC and Toon Boom Harmony for children's and family TV series, including Jellystone!, Stugo, The Mighty Ones, Where's Waldo?, and Adventure Time: Side Quest.
- Delivered consistent character performance and comedic timing under tight episodic deadlines for major streaming and broadcast clients.
- Collaborated with directors, riggers, and composers to keep characters on-model across full episode runs.
- Contributed to pipeline improvements that reduced turnaround time without sacrificing quality.

2D Cut-Out Animator | Philippine Animation Group Inc.

2013 – 2019

- Produced 2D cut-out animation, character rigging, and scene assembly for internationally distributed series, including Go, Astro Boy, Go!, Transformers: Rescue Bots, and Dofus.
- Built and maintained character rigs reused across multiple episodes, providing production-ready assets for the animation team.
- Translated storyboards into production-ready shots through scene set-up and layout.
- Coordinated with riggers, background artists, and composers to meet episodic delivery dates.

2D Cut-Out Animator and Toon Boom Harmony Composer | Snipple Animation Studio

2011 – 2013

- Animated cut-out characters and composited scenes in Toon Boom Harmony for Dude, That's My Ghost!

Cut-Out Animator, Rigger | Topdraw Animation Studio

2009 – 2011

- Animated and rigged 2D cut-out characters for Lucky Fred, How Much I Love You, Mini Wolf, and Bionic Max.

CORE SKILLS

Animation Software: Toon Boom Harmony , Adobe Animate CC

Animation Skills: 2D Cut-Out Animation, Character Rigging, Scene Compositing, Scene Set-Up, Episodic Pipeline Workflow

Post & Graphics: Adobe Premiere Pro, Sony Vegas Pro, Adobe Photoshop, Adobe Lightroom

CERTIFICATES

Top Draw Animation Inc.

- Flash Animation Training Program 2010
- Toon Boom Harmony Training Program 2011

EDUCATION

University of Makati 2006 – 2009

Computer Applications Technologies